



Cloudhead Games is seeking a **QA Lead!**

Cloudhead games is a VR game studio based in beautiful Qualicum Beach on Vancouver Island, where we are focused on bringing the most advanced virtual reality experiences to the VR market. With over five years of VR research and development we have created innovative solutions and award-winning content, proving the capabilities of this new medium.

As the QA Lead, you will be responsible for project quality across multiple VR platforms. You will create, adapt, and optimize the QA process to reduce risk and improve project efficiency when developing our games. You are a thought leader and help create new and innovative solutions for QA when it comes to VR development.

Dedication and excitement for VR runs deep within our company, so please bring the passion to match.

Responsibilities:

- Help create and drive the QA vision of the company
- Define and implement end-to-end product test strategy
- Responsible for testing game content for bugs and other flaws
- Verify proper implementation of features against design specifications
- Plan test schedules or strategies in accordance with project scope and delivery dates
- Collaborate with all departments on the team to ensure their work can be tested efficiently
- Own and drive the testing process and any tools involved (Jira, confluence etc)
- Escalate risks and blocking issues as soon as they are uncovered
- Constantly evaluate and refine QA processes/methodologies and enforce them within all teams involved
- Communicate testing needs with external partners

Qualifications:

- At least 5 years professional video game QA experience
- A strong and efficient communicator with excellent management skills
- Strong troubleshooting skills, and ability to resolve complex problems independently
- Ability to meet strict deadlines and exhibit great follow-through
- Excellent organization, documentation and presentation skills
- Can handle high pressure situations
- Experience working collaboratively with small/medium sized team

- Only applicants that can relocate to central Vancouver Island will be considered
- Must be eligible to work in Canada

Bonus if you possess:

- Experience with Unity or other equivalent engines
- Experience working on PSVR and other VR platforms
- Experience working with off site contractors
- VR “iron stomach”; able to play VR games without motion sickness.

Deadline to Apply: January 31st 2020

Apply: Please send a cover letter and resume to jobs@cloudheadgames.com

Note: Due to an accelerated timeline, only qualifying candidates will be contacted